CITS4407 Open Source Tools and Scripting Editors, scripts, and control structures

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Overview

This week:

- variables
- creating our own commands
- control flow

Storing information in shell variables

Bash will let us store information we want to keep for later in *variables* – these let us give the information a name, and refer to it later.

```
$ useful_url="http://pixelastic.github.io/pokemonorbigdata/"
$ echo $useful_url
http://pixelastic.github.io/pokemonorbigdata/
$ firefox $useful_url
```

Unsetting variables

If we want to get rid of a variable, we can use unset:

```
$ unset useful_url
$ echo $useful_url
```

\$

In fact, every time we use a Linux environment, there are already a large number of variables defined.

\$ echo \$USER arran \$ echo \$PWD /home/arran/teaching/cits4407 \$ echo \$BASH_VERSION 4.3.48(1)-release

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- Every running process not just bash programs has a set of environment variables.
- These normally have names in uppercase.
- A few environment variables defined by Linux:
 - HOME the path to your home directory
 - PATH a colon-separated list of directories which will be searched for executables
 - PWD the current working directory
 - USER your username

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Environment variables are a little different from normal variables.

When we run an external command – i.e. not a builtin bash command – it *inherits* its environment from bash.

It doesn't inherit normal variables – just environment variables.

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But we can *make* a normal variable an environment variable:

\$ useful_url="http://pixelastic.github.io/pokemonorbigdata/"
\$ export useful_url

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Or turn it back into a normal variable again.

\$ export -n useful_url

(Typing help export gives a little more information on this.)

Variables

If we want to see all variables – the command to use (unintuitively) is set:

```
$ set
BASH=/bin/bash
BASH0PTS=checkwinsize:cmdhist:complete_fullquote:expand_aliases
BASH_ALIASES=()
BASH_ARGC=()
BASH_ARGV=()
BASH_CMDS=()
BASH_CMDS=()
BASH_COMPLETION_COMPAT_DIR=/etc/bash_completion.d
BASH_LINEN0=()
BASH_REMATCH=()
BASH_SOURCE=()
...
```

Numbers in variables

- By default, Bash treats variables as containing *strings* of text.
- But it's also possible to convince bash to treat variables as numbers:

```
$ myvar="3"
$ echo $((myvar + 4))
7
```

help on bash commands and constructs

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help on bash commands and constructs

Help on ((:

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```
$ help "(("
(( ... )): (( expression ))
      Evaluate arithmetic expression.
```

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Commands in variables

We could use variables to store frequently used commands, so we can refer to them later:

```
$ cd_scripting="cd /home/arran/teaching/cits4407"
$ echo $cd_scripting
/home/arran/teaching/cits4407
$ $cd_scripting
$ pwd
/home/arran/teaching/cits4407
```

But there are better ways of creating our own commands.

Creating our own commands

We've seen that bash lets us use external commands – programs sitting somewhere on our Linux system – as well as built-in commands.

There are several ways to make new commands.

alias

A simple way to do so is to use the alias command.

For instance, if I frequently want to change directory into the directory where I keep my CITS4007 content, I might write:

alias cd-scripting="cd /home/arran/teaching/cits4407"

This creates a new command, cd-scripting, which runs the cd command with the argument /home/arran/teaching/2021/cits4407.

alias

And now, I can just type cd-scripting to get to that directory.

In fact, you likely already have some aliases already defined. Typing "alias" on its own shows what they are:

```
$ alias
alias egrep='egrep --color=auto'
alias fgrep='fgrep --color=auto'
alias grep='grep --color=auto'
alias gs='git status'
alias l='ls -CF'
alias la='ls -A'
alias ll='ls -alF'
alias ls='ls --color=auto'
alias rl='readlink'
```

Defining commands

Some other ways I can define a command are:

- write a function:
 - cd_tmp () { cd /tmp; }

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Some other ways I can define a command are:

• write a function:

cd_tmp () { cd /tmp; }

- put one or more bash commands in a bash script:
 echo "cd /tmp" > cd_tmp
- create an executable program in some other language besides bash – for instance, C.



We'll look at function definitions later; today we'll consider scripts. A *bash script* is just a file containing one or more bash commands. my-script:

- 1 echo "Hello, the date today is:"
- 2 date



If we know the location of a bash script, we can ask bash to run it:

\$ bash /home/arran/my-script
Hello, the date today is:
Wednesday 10 March 13:43:53 AWST 2021

Scripts

If we make the script *executable*, and give it a special first line – called the *shebang line* – then we tell Linux to always run that script using bash:

my-script:

```
1 #!/bin/bash
2
3 echo "Hello, the date today is:"
4 date
```

```
$ chmod a+rx /home/arran/my-script
$ /home/arran/my-script
Hello, the date today is:
Wednesday 10 March 13:44:17 AWST 2021
```

Scripts

And if we tell bash a location where we are storing scripts, we can run our script without having to specify the location:

```
$ mkdir /home/arran/bin
$ mv /home/arran/my-script /home/arran/bin
$ PATH=/home/arran/bin:$PATH
$ my-script
Hello, the date today is:
Wednesday 10 March 13:49:42 AWST 2021
```

Expansion

When we put a dollar sign in front of a variable, bash is said to *expand* the variable into the value we gave it:

```
$ echo $useful_url
http://pixelastic.github.io/pokemonorbigdata/
```

If we want to expand a variable, and have other text adjoining it, we can demarcate its name with braces:

::: foo

echo \${useful_url}andotherstuff
http://pixelastic.github.io/pokemonorbigdata/andotherstuff



Bash does many different sorts of expansion besides expanding variables.

From the bash man page:

EXPANSION

Expansion is performed on the command line after it has been split into words. There are seven kinds of expansion performed: brace expansion, tilde expansion, parameter and variable expansion, command substitution, arithmetic expansion, word splitting, and pathname expansion.

The order of expansions is: brace expansion; tilde expansion, parameter and variable expansion, arithmetic expansion, and command substitution (done in a left-to-right fashion); word splitting; and pathname expansion.

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We'll look at these in more detail in lab/workshops.

Flow control

Often in bash scripts, we'll only want to do something *if* some condition is true.

The built-in "if" command lets us do this:

\$ if ls xxx; then echo "xxx exists"; else echo "it doesn't"; fi ls: cannot access 'xxx': No such file or directory it doesn't

In scripts, we normally don't write if statements on one line.

myscript.sh:

```
if /commands/; then
   /commands/
elif /commands/; then
   /commands/
else
   /commands/
fi
```

More on control flow in future classes.