CITS4407 Open Source Tools and Scripting Conditionals

Unit coordinator: Arran Stewart

Overview

This week:

- Assignment questions
- Conditionals

We've seen that Bash has "if" statements and "while" loops – both of these use what are often called *conditional expressions* – expressions which evaluate in some sense to being "true" or "false".

```
if conditional; then
   statement 1;
   statement 2;
fi
```

```
while conditional; do
    statement 1;
    statement 2;
done
```

What is actually happening when Bash encounters a conditional in an "if" statement? What does it expect to see in that spot? The answer is, it expects to see a *command*, which succeeds or fails. So the following will print "no such directory" (assuming the directory /xxxx doesn't exist):

```
if ls /xxx; then
   echo it exists;
else
   echo no such directory;
fi
```

```
if ls /xxx; then
   echo it exists;
else
   echo no such directory;
fi
```

The command "ls" succeeds when it is able to list something, and fails when it can't.

In Bash, every command can "succeed" or "fail".

The way an external command tells the operating system whether it succeeded or failed is by returning an *exit code*.

In Unix-like systems, an exit code of 0 means "success", and anything else means "failure".

For instance, grep returns "success" when it finds matching lines, and "failure" when it doesn't.

(However, it *also* returns "failure" when something else went wrong – for instance you tried to grep for a pattern in a file that doesn't exist.)

Linux has two programs that do nothing but return an exit code:

- The "true" program always returns an exit code of 0
- The "false" program always returns an exit code of 1

\$ if true; then echo hi there; fi
hi there

Bash stores the exit code of the most recently executed command in a special variable called "\$?" (it allows you to *query* the most recent exit code, hence the question mark).

```
$ true
$ echo $?
0
$ false
$ echo $?
1
```

In Bash, *every* command has an exit code – not just external programs, but also built-in commands and user-defined functions.

When defining a function, you can use the "return" statement to specify the exit value of your function.

```
always_fails () {
  return 1;
}
```

```
always_fails () {
  return 1;
}
```

If you don't specify a return value, the exit value of the function will be that of the last command it executes. So the following function is equivalent to the one above.

```
always_fails () {
false;
}
```

Even built-in commands like "declare" (which can be used to explicitly declare variables) have an exit code.

```
$ declare myvar=0
$ echo $?
0
$ declare 000=0
bash: declare: `000=0': not a valid identifier
$ echo $?
1
```

In Bash, an arithmetic expression inside double brackets ("((" and "))") also has an "exit code".

```
$ (( 1 == 1 && 2 == 2))
$ echo $?
0
$ (( 1 > 10 ))
$ echo $?
1
```

It exits with 1 (failure) if the expression inside evaluates to "false" or "0", and 0 (success) otherwise.

If you have several conditionals you want to check, joined with "and" or "or" – you might want to see if you can write them using arithmetic expansion, which is often more convenient than using square brackets ("[" and "]").

```
if [ "$var1" -eq 1 ] && [ "$var2" -eq 1 ] && [ "$var3" -eq 1 ] ; then
    echo "correct";
fi
```

versus,

```
if (( var1 == 1 && var2 == 1 && var3 == 1 )) ; then
    echo "correct";
fi
```

The left-square-bracket ("[") is just another command, as far as Bash is concerned. In fact, it's usually available as an external program:

\$ which [
/usr/bin/[

The square-bracket command takes multiple arguments, and expects the last argument to be a right-square-bracket ("]"). And it then exits with success or failure depending on its interpretation of those arguments.

```
$ [ -d /tmp -a -d / ]
$ echo $?
0
```

```
$ [ -d /tmp -a -d /xxx ]
$ echo $?
1
```

However, because it's so frequently used, Bash also defines a built-in command called "[", and this will normally get called instead of the external program.

If you absolutely wanted to use the external program, you would have to write:

```
$ /usr/bin/[ -d /tmp -a -d /xxx ]
$ echo $?
1
```

This explains why Bash (or rather, the "[" command) is so picky about spacing – it needs spaces to tell it where different arguments start and end, and looks for "]" as its last argument.

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The /usr/bin/[program also comes in a variant called /usr/bin/test, which doesn't take any square brackets.

```
$ test -d /tmp -a -d /xxx
$ echo $?
1
```